

Abstract

**Multi-Point, Concurrent, Video Display System
Using Inexpensive, Closed Vehicles**

A relatively short body (*e.g.* 12' length), mobile, closed body vehicle (*e.g.*, a pullable, closed trailer **100** (**Figs. 2 -4**) , van **200** (**Figs. 6 & 7**) or closed truck **300** (**Figs. 8 & 9**) with a box-like body (**101/201/301/501**) preferably of a standard, readily available type, which is modified to have wall openings made, having preferably a dynamic video display (**115/215/315/515**) on each of its sides and rear, in which preferably the video signal to be display originates from, for example, the “Internet” (2) and is supplied to the vehicle via, for example, a satellite hook-up (**1 & 103/203/303/505**) or, alternatively, via a hard-wired (**504**) or a wireless “connection.” A multi-point, video display system (**Fig. 1**) uses a multiple number of such vehicles geographically dispersed at various locations, each preferably with its own connection to, for example, the “Internet”, or more preferably using a two-way, geosynchronous satellite hook-up, allowing for the concurrent, co-ordinated display of the same video signal at the geographically spaced or dispersed locations in a very cost effective manner. Such an approach allows, for example, the “live” (or recorded) presentation of, for example, a political speech or announcement or a sporting event or political or business event or other event or advertising campaign

of a geographically dispersed interest. Each video display takes up a percentage of at least about fifteen (15%) percent or greater of each side wall's area.

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